



Scuola Superiore
Sant'Anna



Muscular hydrostats biomechanical model to investigate *morphological computation* in grasping with soft structures

Vito Cacucciolo, PhD student
v.cacucciolo@sssup.it

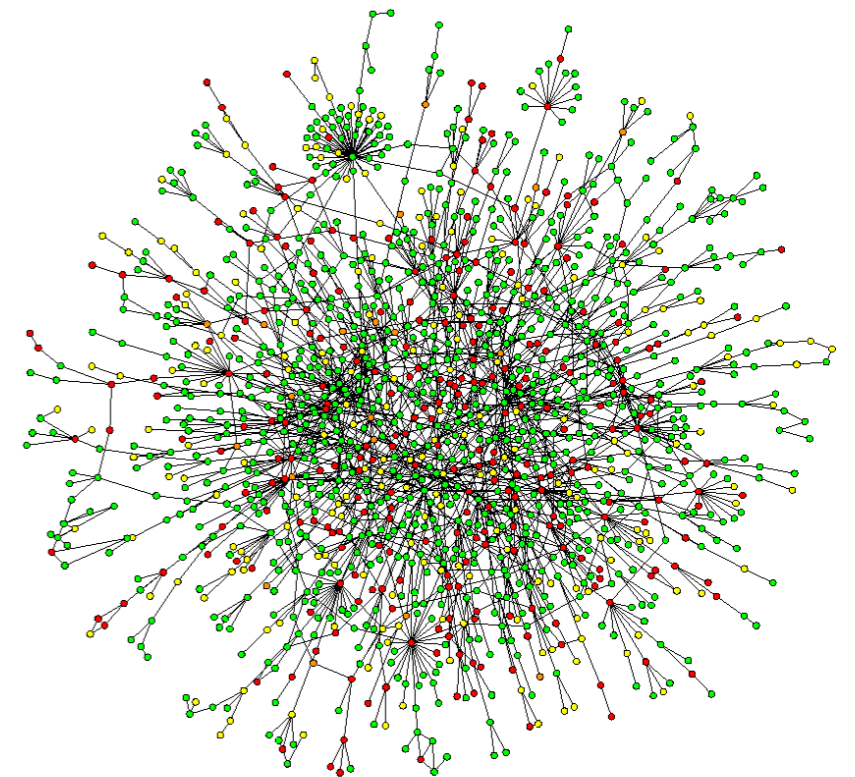
The BioRobotics Institute, Scuola Superiore S.Anna, Pisa, Italy

First RoboSoft plenary meeting, April 01 2014, Scuola Superiore Sant'Anna, Pisa

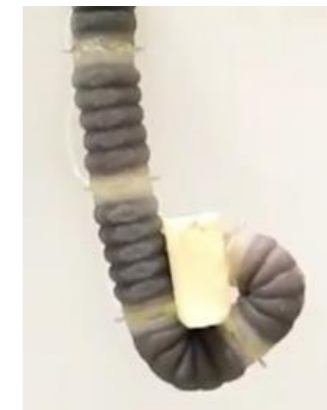
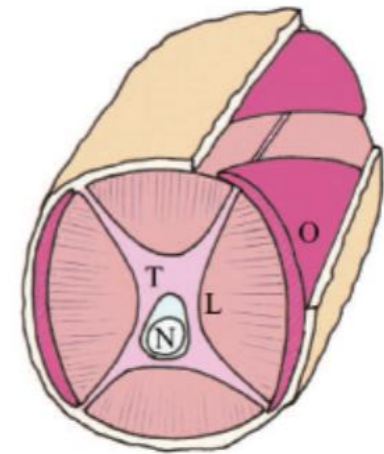
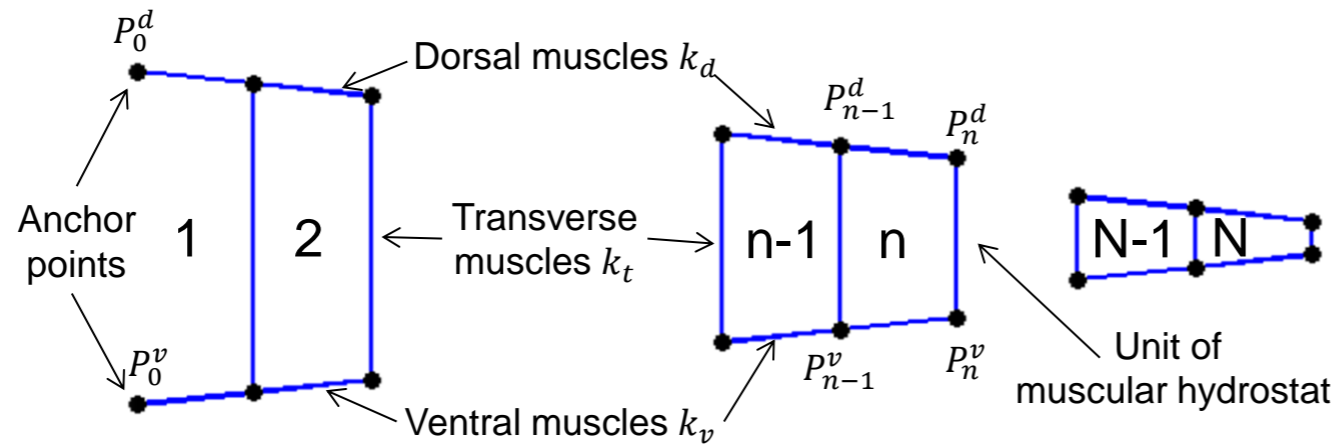


Goals and theoretical basis

- ***Morphological computation***
 - Rich and complex behavior let the body compute;
 - Nonlinear dynamics;
 - Interaction with the environment.
- ***Body as a complex system***
 - Interaction of *agents* (e.g. muscles, sensors, structure) lead to the emergence of the system behavior (*self-organization*);
 - Apply complex systems theory and Computational Mechanics tools;
 - Complex network of springs and masses.



Why a mathematical model?



- **Understand the basic principles**

- Extract the basic principles of *muscular hydrostat* structures (synthetic methodology);
- Transfer them into an artificial manufacture bypassing technological limits (artificial muscles).

- **Generality:**

- soft animal structures (e.g., squid and octopus tentacle, elephant trunk);
- soft robotic arms with lumped actuation (e.g., pneumatic, hydraulic, sma).



Methods

- **Lagrangian dynamics:**

- Energy based, good control on large number of DOFs;
- Implicit solver – stiff equations due to constraints;
- Constant volume constraint through penalty method.

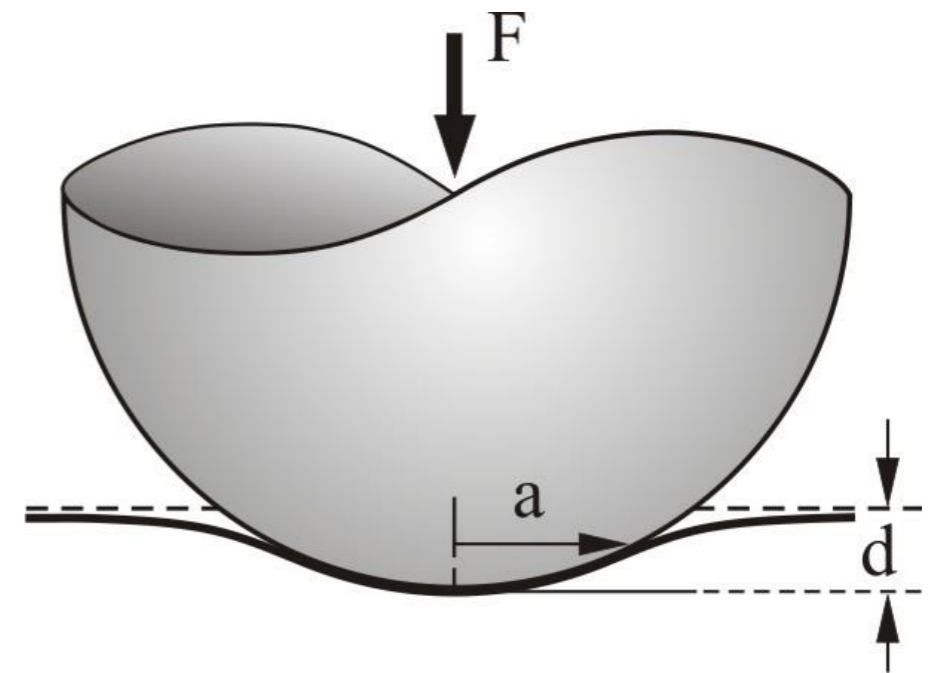
- **Contacts:**

- Interaction with the environment;
- Grasping;
- Combination of penalty method and a step activation.

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\mathbf{q}}} \right) - \frac{\partial L}{\partial \mathbf{q}} = 0$$

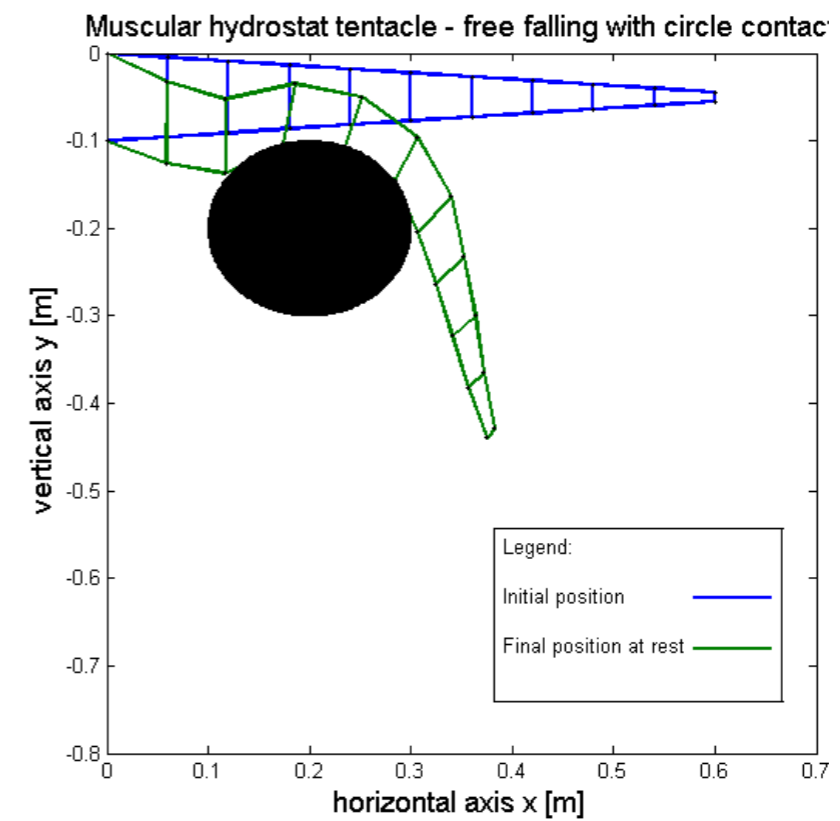
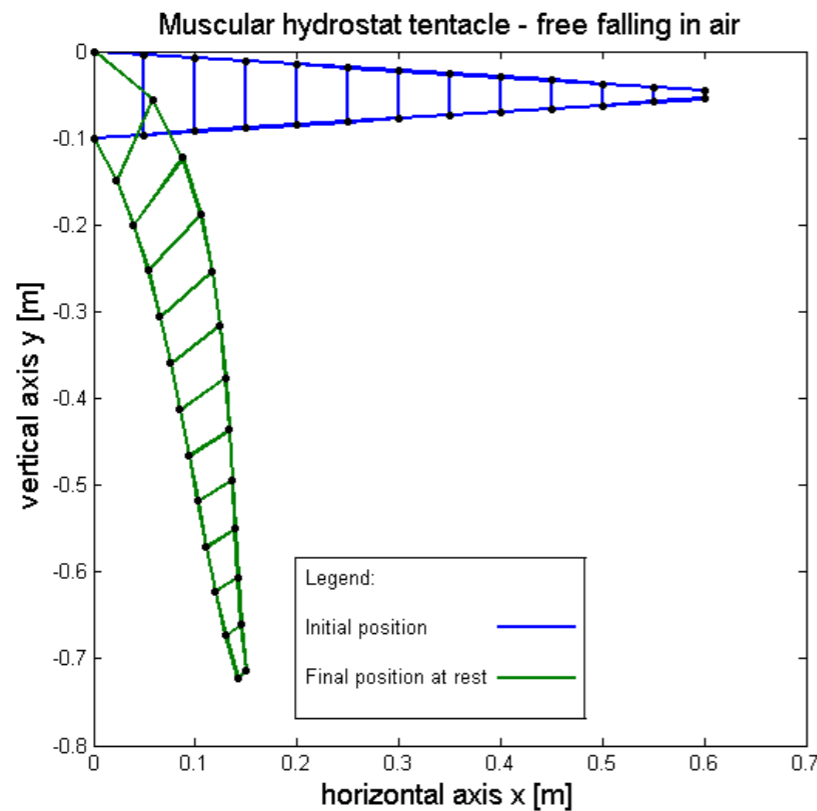
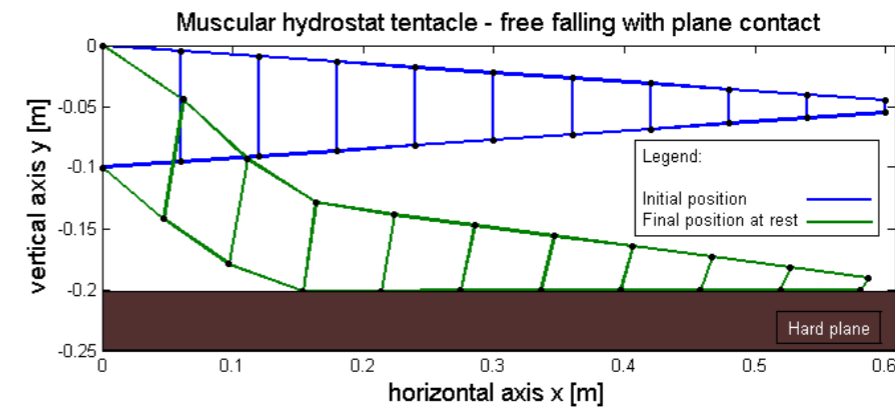


$$\mathbf{M}\ddot{\mathbf{q}} + \mathbf{F}^E(\mathbf{q}) = \mathbf{f}$$



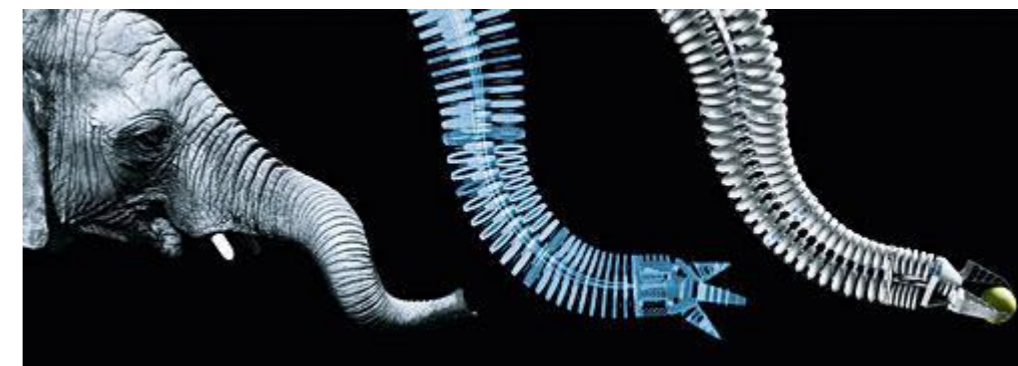
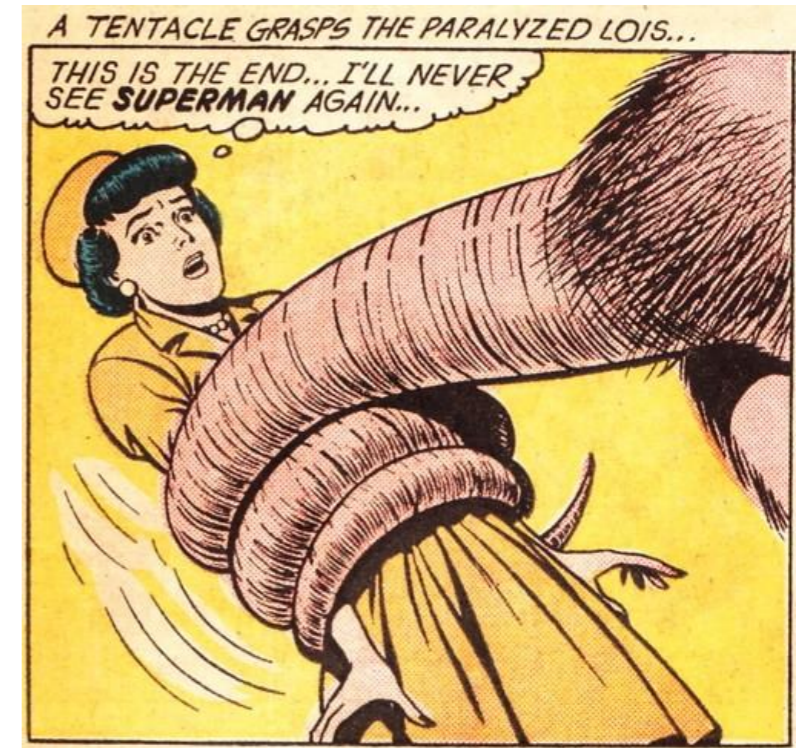
Results (preliminar)

- **Math is ready:**
 - N-segments nonlinear dynamics;
 - Constant volume constraint;
 - Contact constraint.



Outcomes – next steps

- **Morphological computation in grasping**
 - Relation between structure and control strategies in grasping tasks above animals with soft structures;
- **Evolutionary studies**
 - Co-evolution of morphology and control;
 - How optimal control strategies are modified by changes in the structure.
- **Soft robotic arm design**
 - Apply results of biomechanical investigations;
 - Cheap bio-inspired control.



Thank you for your attention.

